Introduction

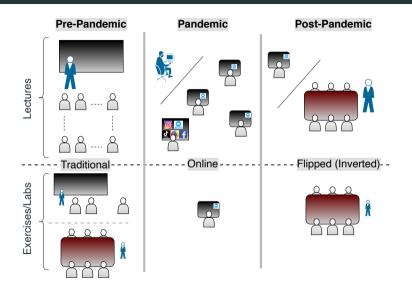




Koojana Kuladinithi Hamburg University of Technology, Germany

- Computer Networks, Bachelor course (150 to 200 students), *classical teaching with exercises*
- Communication Networks, Master course (20 to 50 students), *Problem based Learning*
- Simulation of Communication Networks, Master course (20 to 50 students), *Project based Learning*

Teaching Methods



Pros

- asynchronous working from students
- students have their own phase to prepare
- ideal for "work study life balance", "child care", ...

Cons

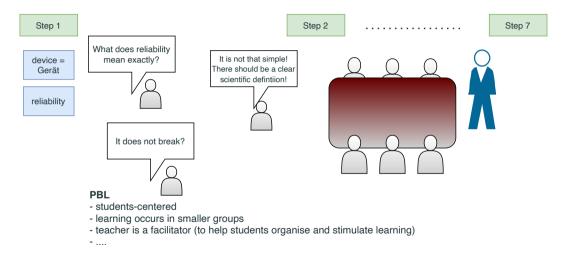
- students require social interaction, get to know each other (especially for the international students)
- team work, especially for the courses based on <u>Problem Based</u> <u>Learning (PBL)</u>

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PBL - Problem/Project based Learning



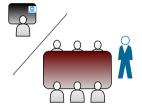
Note: Problem-based learning vs Project-based learning

Teachers

- short videos, take care of audio quality
- guide the students to understand the contents with additional materials
- easy maintenance over the years
- encourage silent/not active students

Students

- Students are flexible to organize watching pre-recorded videos, **BUT** ...
- this does not mean that you can understand everything on your own



TUHH ComNets

- Team-based discussion oriented lecture halls
- Team-based grading & continuous assessment
- world-wide repository/channel for basic teaching materials (videos, online references, books, etc,..)



Picture is taken from NTNU - https://www.ntnu.no/laeringsarealer/r2